



Rockin' Robot



As well as developing two-handed play this game gives the helper hand practice in:

Thumb/finger grasping

Holding

Reaching

Releasing



Begin by placing the robot pieces on the table on your child's helper hand side. You can put them where your child will need to stretch his/her helper arm to grasp them.

With your help, your child should take the cards out of the bag.

Your child can then look through until he/she finds a robot that he/she would like to make. Encourage your child to use two hands to do this rather than spreading the cards on the table and searching with just the dominant hand.

He/she can use the red card-holder to keep the card upright. The picture shows what robot your child should make.



He/she will need to find the correct pieces and build the robot. The challenge is to build it against the clock. To start the clock, turn the green dial. You might need to help with this too.

Your child can pause the clock by pressing the green button.

Please turn the page...

Your child should check the card and identify the first piece needed to build the robot, then place it on the blue base.

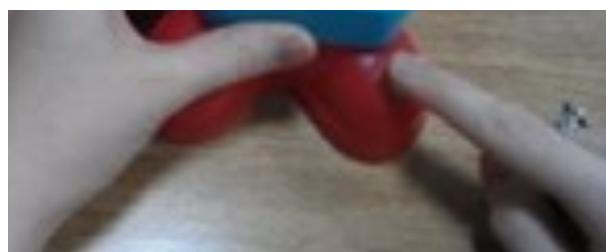


He/she should continue to select the correct pieces and build the robot.



Remind your child to use two hands to keep it steady.

When he/she has finished, your child should press the green button to stop the clock.



If he/she runs out of time the robot will fall apart!

We hope your child has lots of fun with this game!

<http://research.ncl.ac.uk/hemiplegiaresearch-fungames>